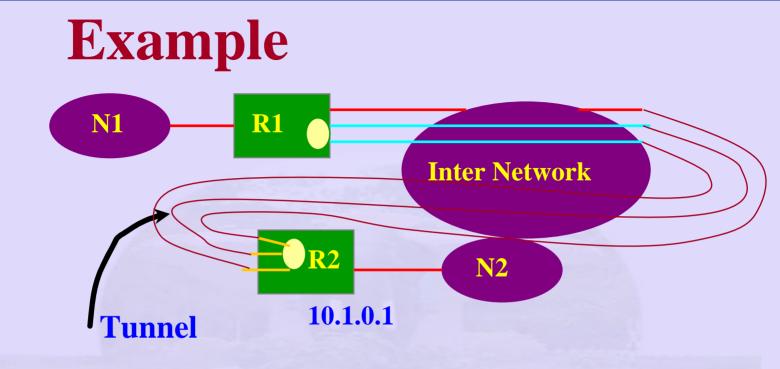
Virtual Networks and Tunnels

- Virtual private networks via internet
- Use leased lines
- Establish VCs on an ATM network
- Controlled connectivity
- Using IP
 - IP Tunnels:
 - No VC
 - Concept of encapsulation router

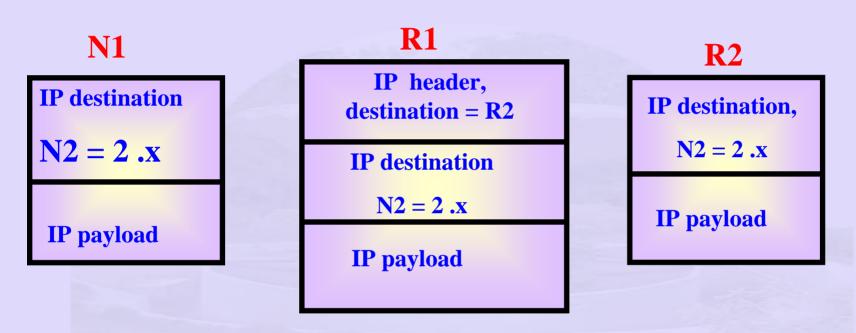


Forwarding Table R1

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Network Number	Next hop
1	Interface 0
2	Virtual Interface 0
Default	Interface 1

Setting up Tunnels in the Internet



R1 - Encapsulating router

•sends packet address to R2

•Packet reaches R2 as if a standard internet packet

• at R2 – strip and forward to the destination directly

Interfaces

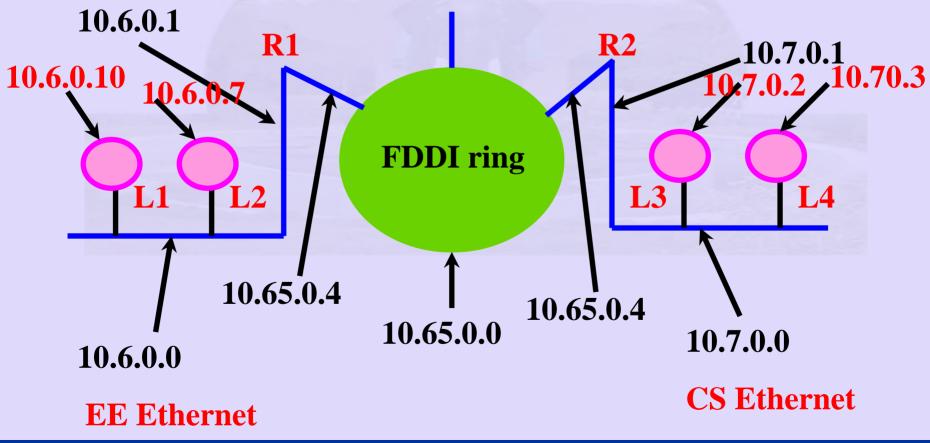
- Router R1
 - Two physical interfaces 1 and 2
 - one virtual interface packet to R1 destined for N2.
 - Forwarding table says send on Virtual interface 0
- Advantages:
 - Security: Supplement with encryption
 - A private link across a public network

- ICMP, ARP, RARP, BOOTP
- ICMP primarily used by routers to monitor the Internet
- Different type of ICMP messages:
 - Destination unreachable
 - No path to destination
 - DF bits set, destination on small packet Network
 - Time exceeded
 - Packet dropped looping, congestion, timer bandwidth
 - Parameter problem
 - Illegal value in header field

- Source quench
 - Throttle source sending too many packets
 - Lead to congestion
- Redirect
 - Router discover that packet routed wrongly
 - Inform sending host about problem
- Echo request
 - Determine if destination alive
- Echo reply
 - I am alive

- Time stamp request:
 - Same as echo request, timestamp
- Time stamp reply
 - Same as echo reply, timestamp
- Four more messages to handle single IP address on multiple LAN, hosts can discover their Network

Address Resolution protocol (ARP): Map IP address to their physical addresses?



Indian Institute of Technology Madras

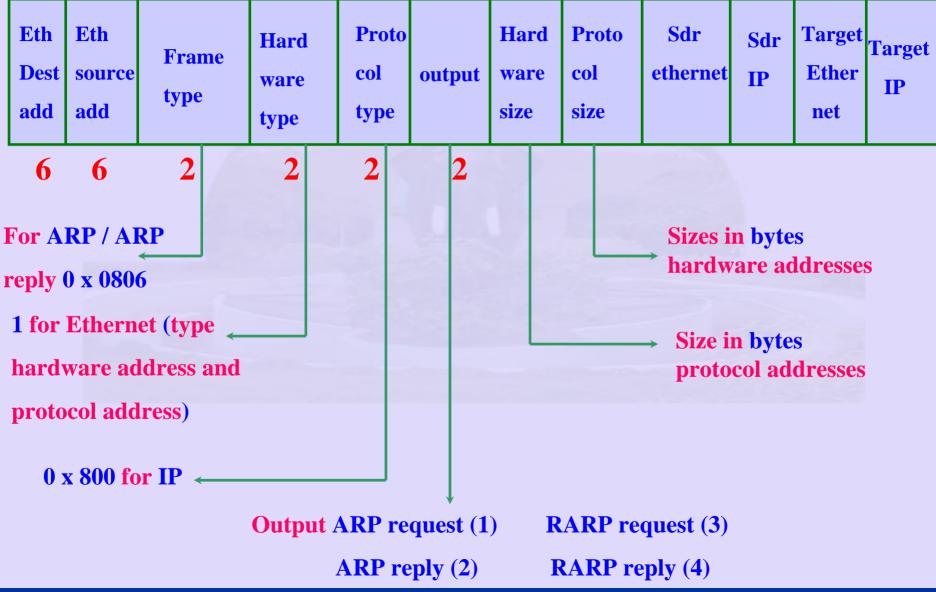
- *L1* wants to send packet to *L2*
- Upper layer puts IP address of *L2* in destination field and sends it to IP Layer.
- IP software Realises on same LAN
- How does it find Ethernet address?
 - Configuration file?
 - updation?

- L1 outputs a broadcast packet
 - Who owns IP address 10.6.0.7 ?
 - Arrives at all machines on same LAN
 - Each machine checks, L2 alone responds with its Ethernet address
 - Maintain ARP cache for future
 - ARP timeout
 - Remove addresses that are old
 - Alternatively all machine broadcast their Ethernet address at boot time

- Machines on different LAN
 - L1 wants to send packet to L4
- send to local router R1
 - Router takes care of it
 - proxy ARP
- alternatively sends to a default Ethernet address
- requires router router ARP requests for other LANs

- Lets router answer ARP request on one of its network for a host on another of its networks!
 - Fool sender destination router
 - Machine with two network cards can do proxy ARP
- Maintain ARP cache on each host
- Maintain recent mapping
 - expiration of an entry in cache every 20 minutes

ARP Packet format



ARP (Example)

- arp a -- empty cache
- telnet xyz try to connect to xyz.
- DNS resolves xyz to IP address
- To monitor Ethernet packets
- Use tcpdump on unix machines

ARP (Example)

- tcpdump –e
- 0:0.C0:6f:2d:40 ff;ff:ff:ff:ff:ff:ff:arp 60
 Senders Ethernet broadcast Length of Ethernet address

```
0:0.C0:C2:96:26 0:0:C0:6f:2d:40
```

Target Ethernet address

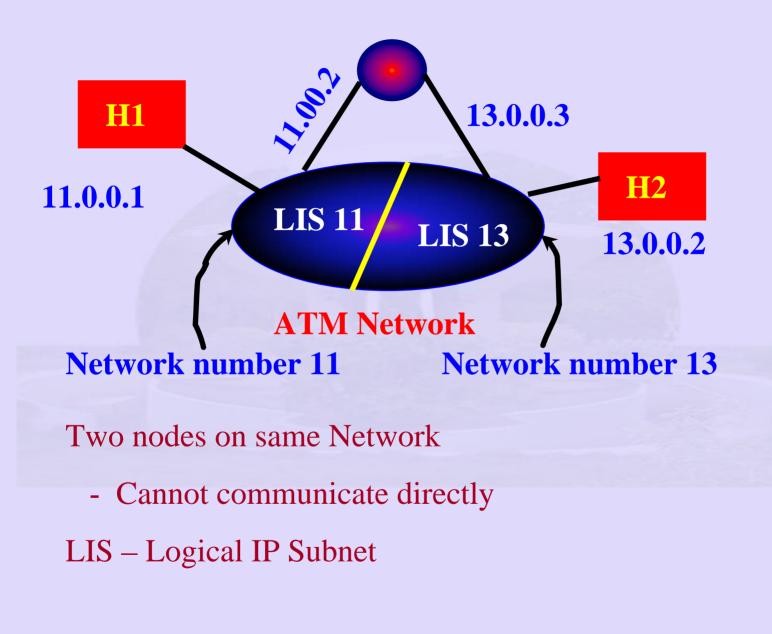
Senders Ethernet address

Gratitious ARP

- Host sends a request to get its own IP address
- tcpdump –n option
- 0:0:C0:6f:2d:C0:ff:ff:.....ff arp 60
- arp who has 140.252.13.35 tell 140.252.13.35
 - enables host to determine if same IP address is in use!

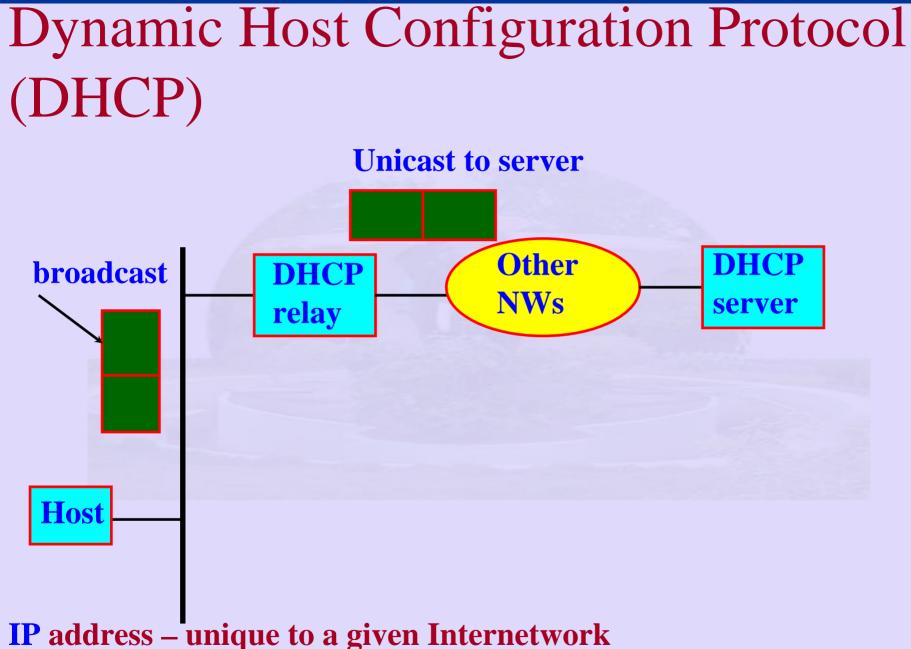
ATMARP

- LAN Emulation Procedure
- Part of classical IP over ATM model
 - Depends on server to resolve addresses
 - ARP server
 - Database of IP address and ARP address
 - Machines setup VC to ARP server at boot time
 - Get address of destination
 - Setup VC to destination address



ATMARP

- LIS advantage:
- - Connect large number of routers and hosts to a big ATM
- Network
- ARP Server:
- - Enable nodes on LIS to resolve IP address w/o broadcast
- LIS
- Each node in LIS configured with ATM address of ARP
- server
- ARP Server
- - Table of IP and ATM addresses
- Issues:
- h1 cannot talk to h2 directly must go through router



DHCP

- Automated configuration methods:
- DCHP server
 - addresses handed over to hosts on demand
- Issues
 - host requires address of DCHP servers
 - host sends DCHP discover broadcast message
 - DHCP server replies to the host
 - Avoid DHCP server on every network
 - Use DHCP Relay

DHCP

- DCHP format:
- chaddr field in which host puts its hardware address
- yiaddr your IP address DHCP assigns address
- Hosts cannot keep IP addresses permanently
- Some mechanism for leasing IP address
- Getting IP address for duration of the call